

Yashvi Patel

ypatel32@asu.edu | (623) 265-1492 | linkedin.com/in/yashvihpatel | https://yashvipatel.netlify.app/

Work Experience

UX Co-op

February 2024 - Present

Amazon Robotics

Boston, MA

- Directed heuristic evaluation, competitive analysis, and user interviews to identify usability issues within Amazon Robotics fulfillment centers.
- Developed 50+ high-fidelity prototypes, streamlining design iteration process by 30%, incorporating principles of typography, color theory, and layout design to enhance usability and brand consistency.
- Spearheaded delivery of 10+ features/products across web, mobile, and desktop platforms, ensuring timely completion and user satisfaction.
- Collaborated with cross-functional teams to gather requirements and define interaction design principles, translating user needs into intuitive and engaging experiences.

UX/ UI Design Intern

June 2023 - August 2023

NYC Department of Finance

New York, NY

- Collaborated with a project manager, content editor, 3 senior designers, and 2 engineers from DOF and other City agencies, to enhance the user experience for New Yorkers navigating tax and fine payment processes.
- Led the development of a comprehensive sitemap encompassing over 550 web pages, streamlining the content organization and improving site usability by 41.3%.
- Spearheaded the creation of wireframes and interactive prototypes adhering to the design system for all official city websites and improving user navigation by 30% for over 8 million users.
- Iterated prototypes based on user research and insights from business stakeholders, resulting in a 65% increase in user engagement metrics.
- Assumed the role of Quality Assurance (QA) lead, ensuring 100% compliance with accessibility standards and government regulations.

Product Design Intern

January 2022 - June 2022

AANWeb Solutions

Gujarat, India

- Leveraged usability testing data to make data-driven design decisions, resulting in a 23.4% increase in user satisfaction.
- Led a mobile application redesign project resulting in a remarkable 42% reduction in user-reported friction points during beta testing.
- Conceived high-fidelity prototypes for the e-commerce mobile application (Nipo) in alignment with business requirements. These prototypes contributed to a substantial 31% increase in user engagement.

Founder

August 2020 - August 2021

Bits to Bytes

Gujarat, India

- Pioneered the inaugural club at GEC, Bhavnagar, creating a hub for 100+ students to boost product development skills and foster a tech community, thereby starting a club culture in the university.
- Recruited and managed a team of 10 associate members for the club.
- Spearheaded 6 club events attracting over 150 participants, to promote learning, collaboration, and skill development among students.

Education

Masters of Science, Human-Computer Interaction

Expected May 2024

Arizona State University, Tempe, AZ

CGPA: 4.0

- Coursework: User research methodologies, universal design theory, creative problem solving, user experience psychology, design laws of accessibility and inclusivity, immersive experience (AR, VR, XR.)

Bachelors of Engineering, Information Technology

June 2022

Gujarat Technological University, India

CGPA: 4.0

- INITIATIVE: Founder of the first club in the university (Bits to Bytes)
Coursework: Agile development, various programming languages, project management, artificial intelligence in UI/UX design.

Skills

Design: Figma, Unity, Blender, Adobe Creative suite

Programming Languages: HTML/CSS, Java, Python, Javascript, ReactJS.